

## Homework 4 (15 points)

Due 04/29/21 before class

- 1 **(6 points)** A server manages the objects  $a_1, a_2, \dots, a_n$ . The server provides two operations for its clients: (1)  $read(i)$  returns the value of  $a_i$  and (2)  $write(i, Value)$  assigns  $Value$  to  $a_i$ . Consider two transactions  $T$  and  $U$  defined as follows:

$T: x = read(j); y = read(i); write(j, 44); write(i, 33);$

$U: x = read(k); write(i, 55); y = read(j); write(k, 66),$

Give serially equivalent interleavings of  $T$  and  $U$  with the following properties:

- (a) that are strict;
  - (b) that are not strict but could not produce dirty reads;
  - (c) that could produce dirty reads.
- 2 **(4 points)** Explain why serial equivalence requires that once a transaction has released a lock on an object, it is not allowed to obtain any more locks. Illustrate your answer with the following transactions  $T$  and  $U$ :

$T: x = read(i); write(j, 44);$

$U: write(i, 55); write(j, 66).$

Describe an interleaving of  $T$  and  $U$  in which locks are released early with the effect that the interleaving is not serially equivalent.

- 3 **(5 points)** A three-phase commit protocol has the following parts:

Phase 1: Is the same as that for two-phase commit.

Phase 2: The coordinator collects the votes and makes a decision; if it is *No*, it aborts and informs participants that voted *Yes*; if the decision is *Yes*, it sends a *preCommit* request to all the participants. Participants that voted *Yes* wait for a *preCommit* or *doAbort* request. They acknowledge *preCommit* requests and carry out *doAbort* requests.

Phase 3: The coordinator collects the acknowledgments. When all are received, it *commits* and sends *doCommit* to the participants. Participants wait for a *doCommit* request. When it arrives they *commit*.

Explain how this protocol avoids delay to participants during their ‘uncertain’ period due to the failure of the coordinator or other participants. Assume that communication does not fail.