11/29/17

## 11. Homework Due 12/6/17 at the beginning of class

Remember, you are allowed to turn in homeworks in groups of two. One writeup, with two names.

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1. Decision tree (5 points)
Below is the code for Bubble Sort:
void bubbleSort(int A[1..n]){
  for(int i=1; i <= n; i++)
   for(int j=n; j >= i+1; j--)
        if(A[j]<A[j-1])
        swap(A[j],A[j-1]);</pre>
```

}

Draw the decision tree for Bubble Sort for an array A[1..3] of n = 3 elements. Annotate the decision tree with comments indicating the part of the algorithm that a comparison belongs to.

## 2. Minimum in an array (8 points)

An array A[0..n-1] contains n distinct numbers that are randomly ordered, with each permutation of the n numbers being equally likely. The task is to compute the expected value of the index of the minimum element in the array.

- (a) (1 point) Describe the sample space.
- (b) (1 point) Describe the random variable of interest (*Hint: We want to compute the expected value of the random variable; look at the problem statement.*)
- (c) (2 points) Consider an example array of n = 5 numbers. Consider four different orderings of the numbers in this array, and for each of these orderings provide the value of the random variable.
- (d) (2 points) Now consider an arbitrary n again. What is the probability that the minimum of the array is contained in the first slot? And what is the probability that it is contained in the second slot?
- (e) (2 points) Use the following definition of an expected value to compute the expected value of your random variable.

$$E(X) = \sum_{x \in \{0, 1, \dots, n-1\}} P(X = x) \cdot x$$

Note that P(X = x) is short for  $p(\{s \in S \mid X(s) = x\})$ , or in other words this is the probability that the random variable X takes one specific value x.

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## 3. Sorting runtimes (7 points)

Consider the input array  $[2^{n-1}, 2^{n-2}, \ldots, 2^3, 2^2, 2, 1]$  of *n* numbers. For this particular input array, what are the runtimes of the following algorithms? Justify your answers shortly.

- (a) Deterministic insertion sort.
- (b) Randomized insertion sort.
- (c) Deterministic quicksort where the pivot is always chosen as the first element.
- (d) Randomized quicksort.
- (e) Mergesort.
- (f) Counting sort.
- (g) Radix sort.

## Extra credit: Lower bound for comparison-based searching (5 extra credit points)

Consider the problem of searching for a given key in a sorted array of n numbers. Use a decision tree to show a lower bound of  $\Omega(\log n)$  for any comparison-based search algorithm. (*Hint: What should be stored in the leaves as the output of the search algorithm?*)