## CMPS 2200 Introduction to Algorithms - Fall 15

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9 / 8 / 15
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## 2. Homework

## Due $\mathbf{9 / 1 7} / \mathbf{1 5}$ at the beginning of the lab

## 1. Min-Heaps (8 points)

Justify your answers shortly.
(a) (2 points) Where is the maximum element located in a min-heap? How can you compute it, and what is the runtime?
(b) (2 points) Is an array that is sorted in increasing order a min-heap? What about an array that is sorted in decreasing order?
(c) (2 points) Can you give an example of a binary tree that is both a min-heap and a binary search tree? Find such an example for as many $n>0$ as you can, where $n$ is the number of elements in the binary tree. And argue for which $n$ you cannot find such an example.
(d) (2 points) Give a worst-case example of a min-heap that will cause extract_min() to run in $\Omega(\log n)$ time.

## 2. $d$-Heaps (11 points)

A d-ary min-heap, $d$-heap for short, is the generalization of a binary heap to a $d$-ary tree, for a fixed $d \geq 2$. Every node can have up to $d$ children, the tree has to be almost complete, and for every child of a parent the child's value is greater or equal than the parent's value.
(a) Complete trees:
i. (2 points) For given height $h=2$, draw a complete 3 -ary tree of height $h$ and count the number $n$ of nodes in it. Then draw a complete 4 -ary tree of height $h$ and count the number $n$ of nodes.
ii. (2 points) For given fixed height $h \geq 0$ and degree $d \geq 2$, give a formula for the number $n$ of nodes in a complete $d$-ary tree of height $h$. Your formula should depend on $n$ and $d$. (You do not need to prove your formula.)
(b) (2 points) Suppose a $d$-heap is stored in an array (that begins with index 0 ). For an entry located at index $i$ in which location is its parent and in which locations are its children?
(c) (1 point) What is the height of a $d$-heap that contains $n$ elements? The height should be a function of $n$ and $d$. Shortly justify your answer (no formal proof needed).
(d) (2 points) Shortly explain how the insertion procedure works for $d$-heaps (you do not have to give pseudocode). What is the runtime of inserting an element into a $d$-heap of $n$ elements? The runtime should be a function of $n$ and $d$.
(e) (2 points) Shortly explain how the extract_min procedure works for $d$-heaps (you do not have to give pseudocode). What is the runtime in terms of $n$ and $d$, where $n$ is the number of elements in the heap?

## 3. Rotation (4 points)

Assume that a tree node is an object that stores the data, a reference to the left tree node, and a reference to the right tree node. Give pseudo-code for a leftrotation. Use parent as an initial reference into the tree, and rotate at its left child.


