#### **CMPS 2200 -- Fall 2014**

#### **P** and NP

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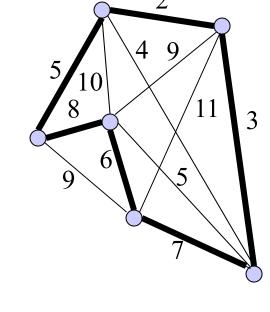
Slides courtesy of Piotr Indyk with additions by Carola Wenk

## We have seen so far

- Algorithms for various problems
  - Running times  $O(nm^2), O(n^2), O(n \log n),$ O(n), etc.
  - I.e., polynomial in the input size
- Can we solve all (or most of) interesting problems in polynomial time ?
- Not really...

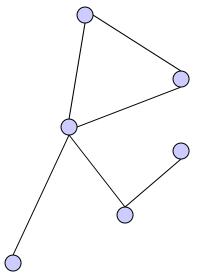
# **Example difficult problem**

- Traveling Salesperson Problem (TSP; optimization variant)
  - Input: Undirected graph with lengths on edges
  - **Output:** Shortest tour that visits each vertex exactly once
- Best known algorithm: O(n 2<sup>n</sup>) time.



# **Another difficult problem**

- Clique (optimization variant):
  - **Input:** Undirected graph G=(V,E)
  - Output: Largest subset C of V such that every pair of vertices in C has an edge between them (C is called a *clique*)
- Best known algorithm:
   O(n 2<sup>n</sup>) time



## What can we do?

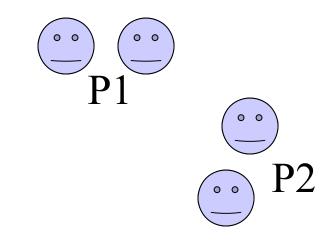
- Spend more time designing algorithms for those problems
  - People tried for a few decades, no luck
- Prove there is **no** polynomial time algorithm for those problems
  - Would be great
  - Seems *really* difficult
  - Best lower bounds for "natural" problems:
    - $\Omega(n^2)$  for restricted computational models
    - 4.5*n* for unrestricted computational models

### What else can we do?

- Show that those hard problems are essentially equivalent. I.e., if we can solve one of them in polynomial time, then all others can be solved in polynomial time as well.
- Works for at least 10 000 hard problems

# The benefits of equivalence

- Combines research efforts
- If one problem has a polynomial time solution, then all of them do
- More realistically: Once an exponential lower bound is shown for one problem, it holds for all of them





# Summing up

- If we show that a problem ∏ is equivalent to ten thousand other well studied problems without efficient algorithms, then we get a very strong evidence that ∏ is hard.
- We need to:
  - 1. Identify the class of problems of interest  $\rightarrow$  Decision problems, NP
  - 2. Define the notion of equivalence  $\rightarrow$  Polynomial-time reductions
  - 3. Prove the equivalence(s)

# **Decision Problem**

- Decision problems: answer YES or NO.
- Example: Search Problem Π<sub>Search</sub>
   Given an unsorted set S of *n* numbers and a number *key*, is *key* contained in A?
- Input is *x*=(S,*key*)
- Possible algorithms that solve  $\Pi_{\text{Search}}(x)$ :
  - $-A_1(x)$ : Linear search algorithm. O(n) time
  - $A_2(x)$ : Sort the array and then perform binary search. O( $n \log n$ ) time
  - $A_3(x)$ : Compute all possible subsets of S (2<sup>n</sup> many) and check each subset if it contains key.  $O(n2^n)$  time.

## Decision problem vs. optimization problem

#### **3 variants of Clique:**

- **1.** Input: Undirected graph G=(V,E), and an integer  $k \ge 0$ . Output: Does *G* contain a clique *C* such that  $|C| \ge k$ ?
- 2. Input: Undirected graph G=(V,E)Output: Largest integer k such that G contains a clique C with |C|=k.
- **3.** Input: Undirected graph G=(V,E)Output: Largest clique C of V.

**3.** is harder than **2.** is harder than **1.** So, if we reason about the decision problem (**1.**), and can show that it is hard, then the others are hard as well. Also, every algorithm for **3.** can solve **2.** and **1.** as well.

## Decision problem vs. optimization problem (cont.)

#### Theorem:

- a) If 1. can be solved in polynomial time, then 2. can be solved in polynomial time.
- b) If **2.** can be solved in polynomial time, then **3.** can be solved in polynomial time.

#### **Proof:**

- a) Run 1. for values  $k = 1 \dots n$ . Instead of linear search one could also do binary search.
- b) Run 2. to find the size  $k_{opt}$  of a largest clique in *G*. Now check one edge after the other. Remove one edge from G, compute the new size of the largest clique in this new graph. If it is still  $k_{opt}$  then this edge is not necessary for a clique. If it is less than  $k_{opt}$  then it is part of the clique.

# **Class of problems: NP**

- Decision problems: answer YES or NO. E.g.,"is there a tour of length ≤ *K*"?
- Solvable in *non-deterministic polynomial* time:
  - Intuitively: the solution can be verified in polynomial time
  - E.g., if someone gives us a tour T, we can verify in *polynomial* time if T is a tour of length  $\leq K$ .
- Therefore, the decision variant of TSP is in NP.

### Formal definitions of P and NP

• A decision problem  $\prod$  is solvable in polynomial time (or  $\prod \in P$ ), if there is a polynomial time algorithm A(.) such that for any input x:

 $\prod(x) = YES \text{ iff } A(x) = YES$ 

• A decision problem  $\prod$  is solvable in nondeterministic polynomial time (or  $\prod \in NP$ ), if there is a polynomial time algorithm A(.,.) such that for any input x:

 $\prod(x)=YES \text{ iff there exists a certificate } y \text{ of size}$  poly(|x|) such that A(x,y)=YES

# **Examples of problems in NP**

- Is "Does there exist a clique in *G* of size ≥*K*" in NP ?
  - Yes: A(x,y) interprets x as a graph G, y as a set C, and checks if all vertices in C are adjacent and if  $|C| \ge K$
- Is Sorting in NP ?

No, not a decision problem.

• Is "Sortedness" in NP ?

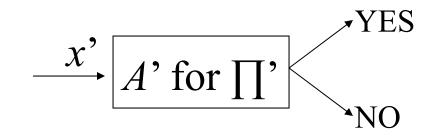
Yes: ignore *y*, and check if the input *x* is sorted.

# Summing up

- If we show that a problem ∏ is equivalent to ten thousand other well studied problems without efficient algorithms, then we get a very strong evidence that ∏ is hard.
- We need to:
  - 1. Identify the class of problems of interest  $\rightarrow$  Decision problems, NP
  - 2. Define the notion of equivalence  $\rightarrow$  Polynomial-time reductions
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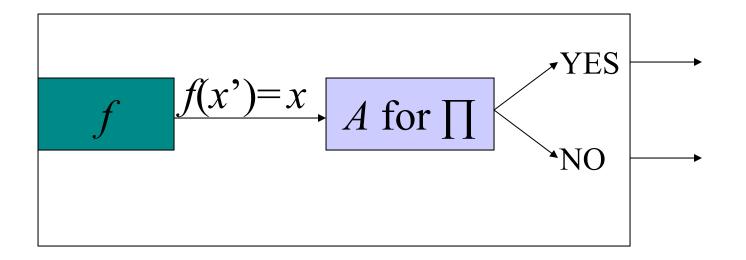
# $\prod' \leq \prod$ : Reduce $\prod'$ to $\prod$

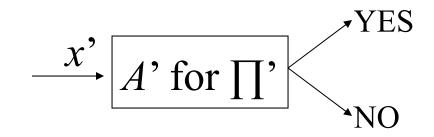




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# $\prod' \leq \prod$ : Reduce $\prod'$ to $\prod$





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# **Reductions** x' f f(x')=x A for $\Pi$ NO NOA' for $\Pi'$

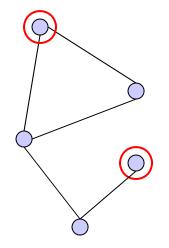
- $\prod$ ' is *polynomial time reducible* to  $\prod (\prod' \leq \prod)$  iff
  - 1. there is a polynomial time function **f** that maps inputs x' for  $\prod$ ' into inputs x for  $\prod$ ,
  - 2. such that for any *x*':

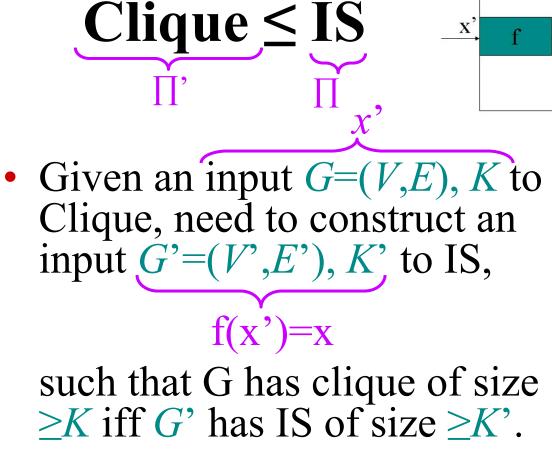
 $\prod'(x') = \prod(f(x'))$ (or in other words  $\prod'(x') = YES$  iff  $\prod(f(x') = YES)$ 

- Fact 1: if  $\prod \in P$  and  $\prod' \leq \prod$  then  $\prod' \in P$
- Fact 2: if  $\prod \in NP$  and  $\prod' \leq \prod$  then  $\prod' \in NP$
- Fact 3 (transitivity): if  $\prod'' \leq \prod'$  and  $\prod' \leq \prod$  then  $\prod'' \leq \prod$

# Independent set (IS)

- Input: Undirected graph G=(V,E), K
- Output: Is there a subset *S* of *V*, |*S*|≥*K* such that no pair of vertices in *S* has an edge between them? (*S* is called an *independent set*)





- Construction:  $K' = K, V' = V, E' = \overline{E}$
- Reason: *C* is a clique in *G* iff it is an IS in *G*'s complement.

YES

\*NO

f(x')

A for  $\Gamma$ 

A' for  $\Pi'$ 

→YES

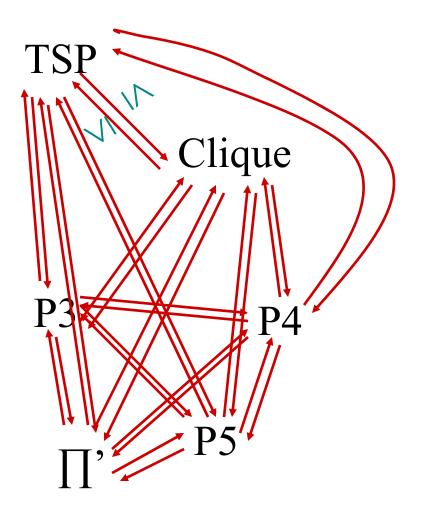
→NO

# Recap

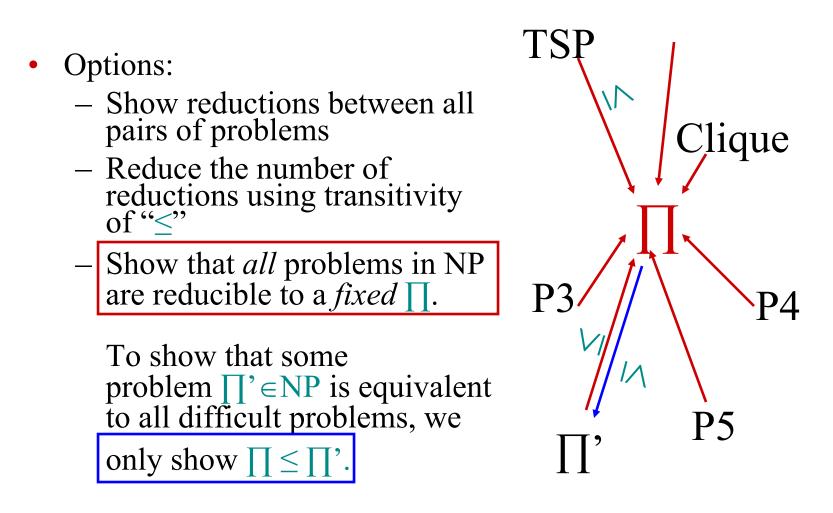
- We defined a large class of interesting problems, namely NP
- We have a way of saying that one problem is not harder than another  $(\prod' \leq \prod)$
- Our goal: show equivalence between hard problems

# Showing equivalence between difficult problems

- Options:
  - Show reductions between all pairs of problems
  - Reduce the number of reductions using transitivity of "≤"



# Showing equivalence between difficult problems



# The first problem $\prod$

- Satisfiability problem (SAT):
  - Given: a formula  $\varphi$  with *m* clauses over *n* variables, e.g.,  $x_1 v x_2 v x_5, x_3 v \neg x_5$
  - Check if there exists TRUE/FALSE assignments to the variables that makes the formula satisfiable

# **SAT is NP-complete**

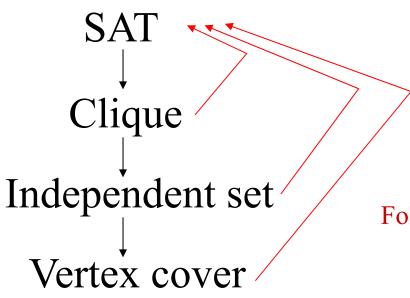
- Fact: SAT ∈NP
- Theorem [Cook'71]: For any  $\prod' \in NP$  we have  $\prod' \leq SAT$ .
- Definition: A problem  $\prod$  such that for any  $\prod' \in NP$  we have  $\prod' \leq \prod$ , is called *NP-hard*
- Definition: An NP-hard problem that belongs to NP is called *NP-complete*
- Corollary: SAT is NP-complete.

lique

**P3** 

# Plan of attack:

• Show that the problems below are in NP, and show a sequence of reductions:





(thanks, Steve <sup>(2)</sup>)

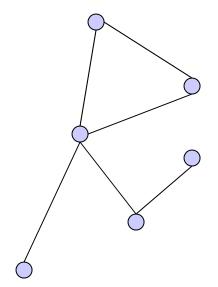
Follow from Cook's Theorem

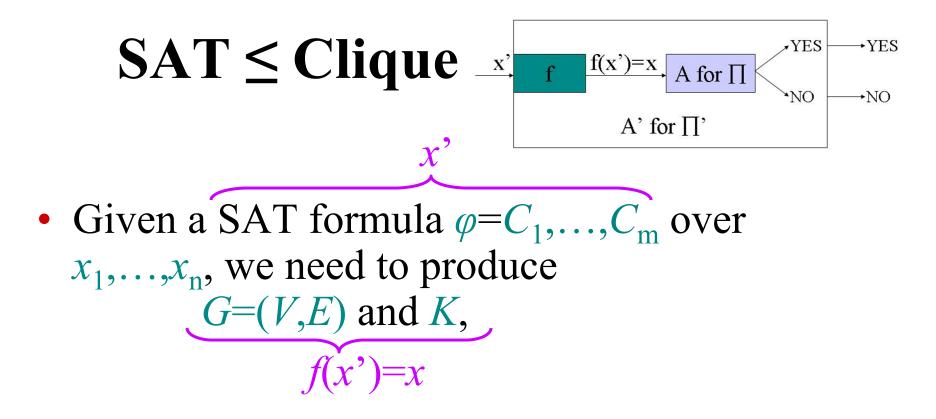
• Conclusion: all of the above problems are NP-complete

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# **Clique again**

- Clique (decision variant):
  - **Input:** Undirected graph G=(V,E), and an integer  $K \ge 0$
  - **Output:** Is there a clique *C*, i.e., a subset *C* of *V* such that every pair of vertices in *C* has an edge between them, such that  $|C| \ge K$ ?





such that  $\varphi$  satisfiable iff *G* has a clique of size  $\geq K$ .

• Notation: a literal is either  $x_i$  or  $\neg x_i$ 

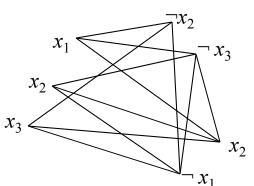
# **SAT** ≤ **Clique reduction**

- For each literal *t* occurring in  $\varphi$ , create a vertex  $v_t$
- Create an edge v<sub>t</sub> v<sub>t</sub> iff:
  -t and t' are not in the same clause, and
  -t is not the negation of t'

# $SAT \leq Clique example$

Edge  $v_t - v_{t'} \Leftrightarrow \stackrel{\bullet}{t}$  and t' are not in the same clause, and • t is not the negation of t'

- Formula:  $x_1 v x_2 v x_3$ ,  $\neg x_2 v \neg x_3$ ,  $\neg x_1 v x_2$
- Graph:

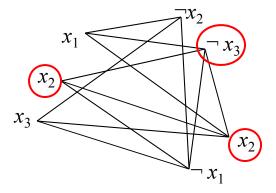


• Claim:  $\varphi$  satisfiable iff *G* has a clique of size  $\ge m$ 

# Proof

Edge  $v_t - v_{t'} \Leftrightarrow \stackrel{\bullet \ t \text{ and } t'}{\bullet \ t \text{ is not the negation of } t'}$ 

- " $\rightarrow$ " part of Claim:
  - Take any assignment that satisfies  $\varphi$ .
    - E.g.,  $x_1 = F$ ,  $x_2 = T$ ,  $x_3 = F$
  - Let the set C contain one satisfied literal per clause
  - -C is a clique



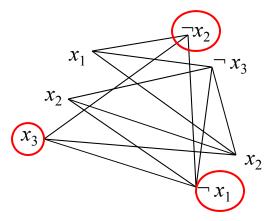
# Proof

Edge  $v_t - v_{t'} \Leftrightarrow \stackrel{\bullet \ t \text{ and } t'}{\bullet \ t \text{ is not the negation of } t'}$ 

- "←" part of Claim:
  - Take any clique C of size  $\geq m$ (i.e., = m)
  - Create a set of equations that satisfies selected literals.

E.g.,  $x_3 = T$ ,  $x_2 = F$ ,  $x_1 = F$ 

- The set of equations is consistent and the solution satisfies  $\varphi$ 

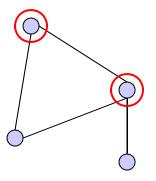


## Altogether

- We constructed a reduction that maps:
  - -YES inputs to SAT to YES inputs to Clique
  - -NO inputs to SAT to NO inputs to Clique
- The reduction works in polynomial time
- Therefore,  $SAT \leq Clique \rightarrow Clique NP$ -hard
- Clique is in NP  $\rightarrow$  Clique is NP-complete

# Vertex cover (VC)

- Input: undirected graph G=(V,E), and  $K\geq 0$
- Output: is there a subset *C* of *V*,  $|C| \le K$ , such that each edge in *E* is incident to at least one vertex in *C*.



YES  $\underline{IS} \leq \underline{VC}$  $f(x^2)=x$ X A for  $\prod$ NO A' for  $\prod$ ' *x*' • Given an input G=(V,E), K to IS, need to construct an input G'=(V',E'), K' to VC, such that f(x')=xG has an IS of size >K iff G' has VC of size  $\leq K'$ .

- Construction: V'=V, E'=E, K'=|V|-K
- Reason: *S* is an IS in *G* iff *V*-*S* is a VC in *G*.

→YES

→NO