Final

- When: May 10 (M) 4-6pm
- Where: Zoom meeting
 - Meeting link same as the class meeting link
 - camera on during the entire exam period
 - your exam will not be graded if you do not join the Zoom meeting
- Open-book and open-notes
 - You are NOT allowed to communicate with each other or search solutions online
- Office hours: May 5 (W) 2-3pm

Topics

Topics before midterm:

http://www.cs.tulane.edu/~zzheng3/teaching/cmps6760/spring21/m idterm-review.pdf

- Group communication (15.4,18.2)
- Consensus (15.5)
- Transactions and concurrency control (16.1-16.2,16.4,17.3)

Group Communication (15.4, 18.2)

- Multicast vs. Unicast
- Programming model: open vs. closed groups, overlapping vs. non-overlapping groups, membership management (JGroups not required)
- Reliable multicast
 - Assumptions, correctness requirements
 - Reliable multicast via reliable unicast, reliable multicast over IP multicast
- Ordered multicast
 - FIFO ordering, Total ordering using a sequencer, Causal ordering
 - Hybrids of reliable and ordered multicast in synchronous and asynchronous systems
 - Global ordering in overlapping groups
- View-synchronous group communication
 - Views, totally ordered view delivery, VSync multicasts

Consensus (15.5)

Overview

- definition and correctness requirements
- consensus and byzantine generals
- consensus and reliable totally ordered multicast
- Consensus in synchronous systems
 - Consensus under crash failures
 - Byzantine generals problem: impossibility with three processes, solution with one faulty process
- Consensus in asynchronous systems
 - Know the FLP impossibility result (proof not required)
- Paxos algorithm not required
- Blockchain: know the concept of repeated consensus

Transactions and Concurrency Control (16.1-16.2, 16.4, 17.3)

- Transactions (16.1-16.2)
 - definition, transaction life histories, ACID properties
 - lost update, inconsistent retrievals => serial equivalence
 - dirty reads, premature writes => strict execution of transactions
- Concurrency control via locking (16.4)
 - exclusive locking, read-write lock
 - two-phase locking => serial equivalence; strict two-phase locking
 - deadlocks
- Distributed transactions: two-phase commit protocol (17.3.1)